

**UM82C388**  
**Intel Cache Interface**

T-52-33-21

**I General Description**

The UM82C388 is one of the UMC High End AT (HEAT) Chip Set. It provides memory control functions which facilitate wide ranges of DRAM and CPU speed selections for UM80386 AT system design. A summary of DRAM and CPU speed options is listed in Table 1 for quick reference.

**II Features**

- Supports 16MHz, 20MHz and 25MHz Intel 80386
- Supports 25MHz 80386 with 82385 cache controller
- Supports DRAM speed range from 60ns to 120ns
- Supports 256K and 1M DRAMs
- 1.2 $\mu$  CMOS technology
- 120 pin flat package

PC Mainboard



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SIMM1M	SW2	SW3	DRAM Type	(MHz)	WH	RH	WM	RM
X	0	0	80ns, 256K, 1M	25(1)	3	3	3	3
			100ns, 256K, 1M	25(1)				
0	0	1	60ns, 256K	25	1	0	2	2
			80ns, 256K	20				
			100ns, 256K (2)	16				
0	1	0	100ns, 256K	20	1	1	2	2
			120ns, 256K	16				
X	1	1	80ns, 256K (3)	25	0	0	2	3
			80ns, 1M	25				
			100ns, 1M	20				
			120ns, 1M	16				
1	1	0	60ns, 1M	25	0	0	2	2
			80ns, 1M	20				

**Table 1. DRAM and CPU speed options**

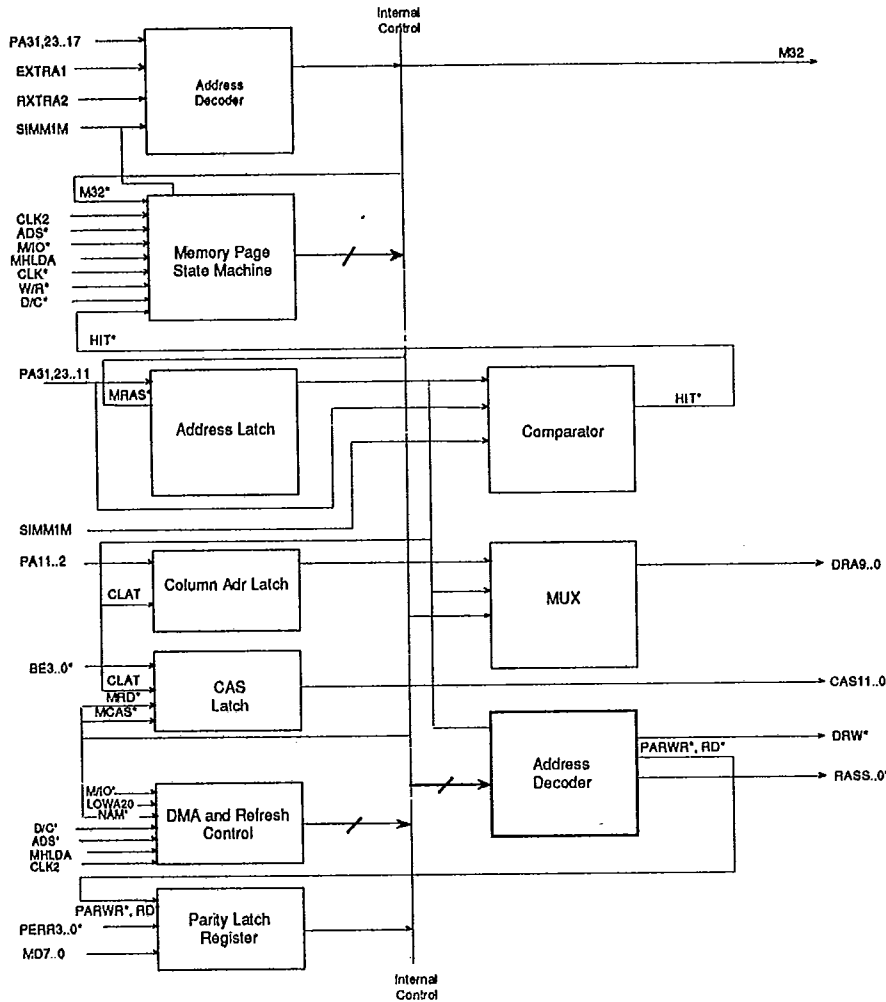
- Notes: 1. For switch position = 0 0 1, CAS precharge time is 30ns at 16MHz.  
Most 100ns, 256K DRAMs need 40ns CAS precharge time. At least, Hitachi, NMB, Micron will meet this spec.
2. For switch position = x 1 1 (x=don't care), CAS pulse width is 20ns at 25MHz.  
Almost all the 80ns, 1M DRAMs meet this spec. But for 80ns, 256K DRAM, only the one with fast page mode can meet this spec. At least Hitachi and NMB have 80ns, 256K fast page mode DRAMs.
3. WH = Write Hit, RH = Read Hit, WM = Write Miss, RM = Read Miss



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III Block Diagram



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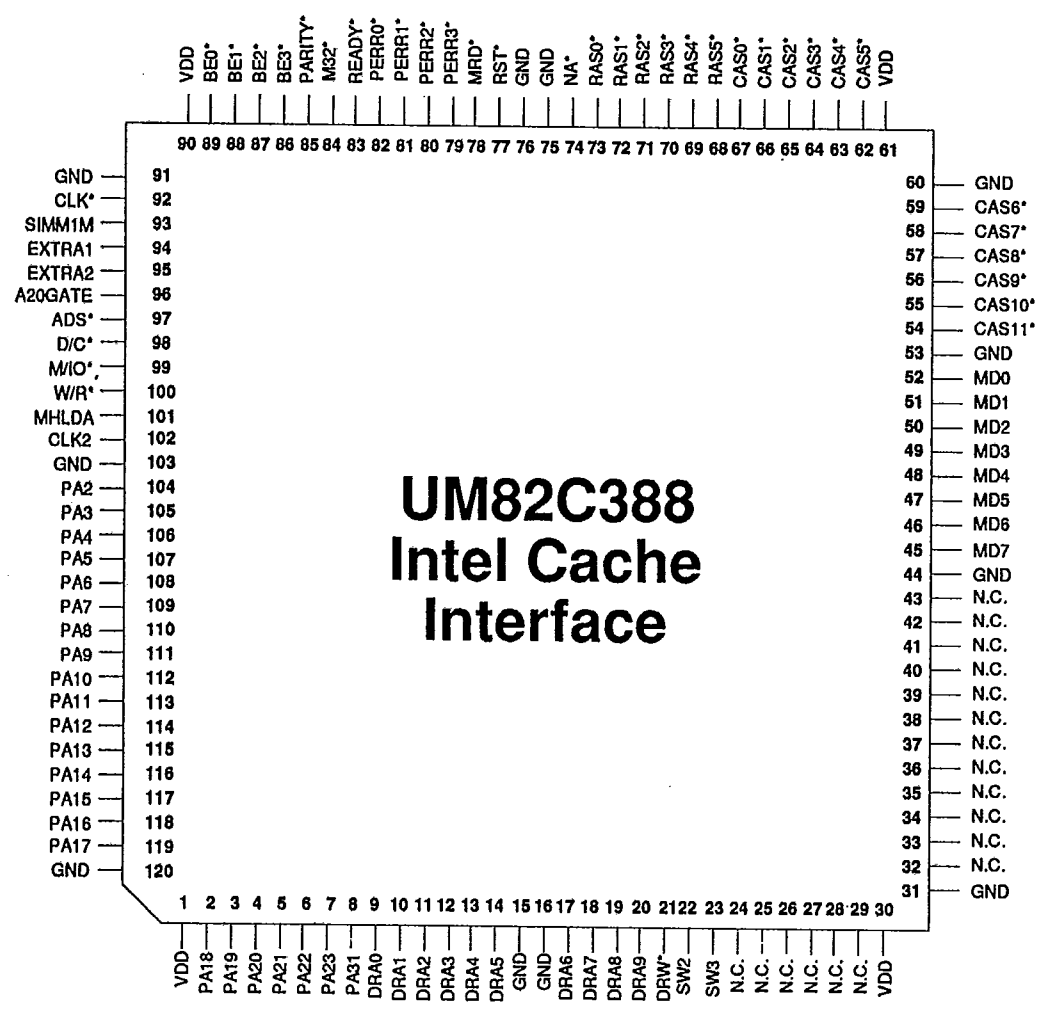
Figure 1. UM82C388 Block Diagram



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**IV Pin Configuration**



**Figure 2. Pin Configuration**



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**VI Functional Description**

**(a) Memory Mapping:**

The memory mapping of UMC 386PC/AT chip set is shown in Figures 3 and 4. The 640 KB of base memory can execute existing MS-DOS applications developed for 80286-based product. On top of the base memory is 128KB video RAM, 64KB LIM pages and 128KB system BIOS. The extended memory can be 1M, 2M, 3M, 7M, and 11M bytes. The size of the memory is determined by SIMM1M, EXTRA1, and EXTRA2 as listed in table 2.

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SIMM1M	EXTRA1	EXTRA2	System Memory	DRAM Type
0	0	0	1M	256K
0	1	0	2M	
0	1	1	3M	
1	0	0	4M	1M
1	1	0	8M	
1	1	1	12M	
0	0	1	*Illegal	
1	0	1		

**Table 2**



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	8XCOXXX	RAM Diagnostic & Relocation Register	
		Not Used	
Bank 1	FFFFFF FA0000	Relocated BIOS	384K
		Not Used	
Bank 3	2FFFFFF 200000	2M – 3M	1M
Bank 2	1FFFFFF 100000	1M – 2M	1M
Bank 1	0FFFFFF 0E0000	System BIOS	128K
		128KB Video RAM & 64KB LIM Pages	
	09FFFF 000000	DOS Base Memory	640K

Figure 3. Memory Mapping when using 256K DRAM. M32\* is active in all regions except in regions marked "not used" and video RAM and LIM pages.



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	8XCOXXX	RAM Diagnostic & Relocation Register	
		Not Used	
Bank 1	FFFFFF FA0000	Relocated BIOS	384K
		Not Used	
Bank 3	8FFFFFF 800000	8M – 12M	4M
Bank 2	7FFFFFF 400000	4M – 8M	4M
Bank 1	3FFFFFF 100000	1M – 4M	3M
	0FFFFFF 0E0000	System BIOS	128K
		128KB Video RAM & 64KB LIM Pages	
	09FFFF 000000	DOS Base Memory	640K



Figure 4. Memory Mapping when using 1M DRAM. M32\* is active in all regions except in regions marked "not used" and video RAM and LIM pages.



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(b) ROM Mapping:

Of the 384KB of memory addressed on top of the 16MB address space, the last 128KB has a special addressing feature. This 128-KB block, starting at address FE0000, can be relocated (mapped) via special hardware map registers to the system BIOS (0E0000 - 0FFFFFFF). When mapped, the 128-KB RAM block normally located at FE0000 can be addressed at either FE0000 or 0E0000. The ROM devices are not accessible while the RAM is mapped to the address space normally occupied by the ROMs.

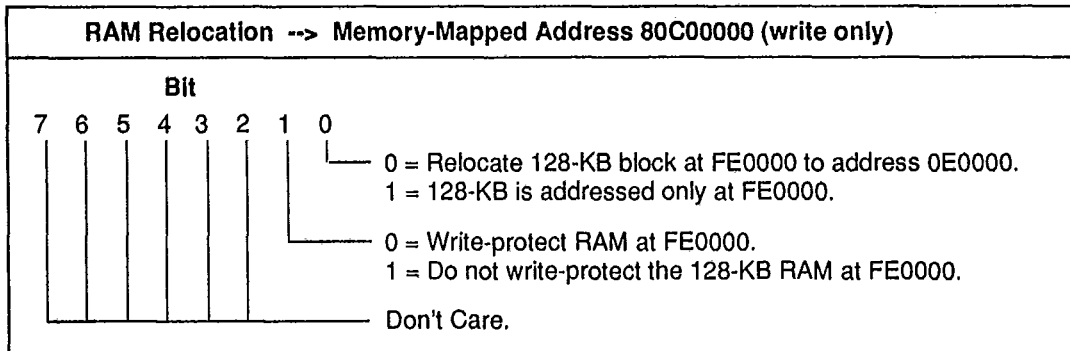
In addition to this relocation capability, the 128KB block of RAM beginning at address FE0000 can be write-protected by special hardware registers on the system memory board. The relocation and write-protection capabilities allow the system ROM to be replaced by high-speed RAMs having the same contents (Shadow RAMs).

(c) Memory Mapped Registers:

UM82C388 has two memory-mapped registers: one is used in RAM relocation, the other is for RAM diagnostics

RAM relocation:

The address and contents of the special memory-mapped hardware register used in the RAM relocation are shown in the following bit map. This register is a write-only register:





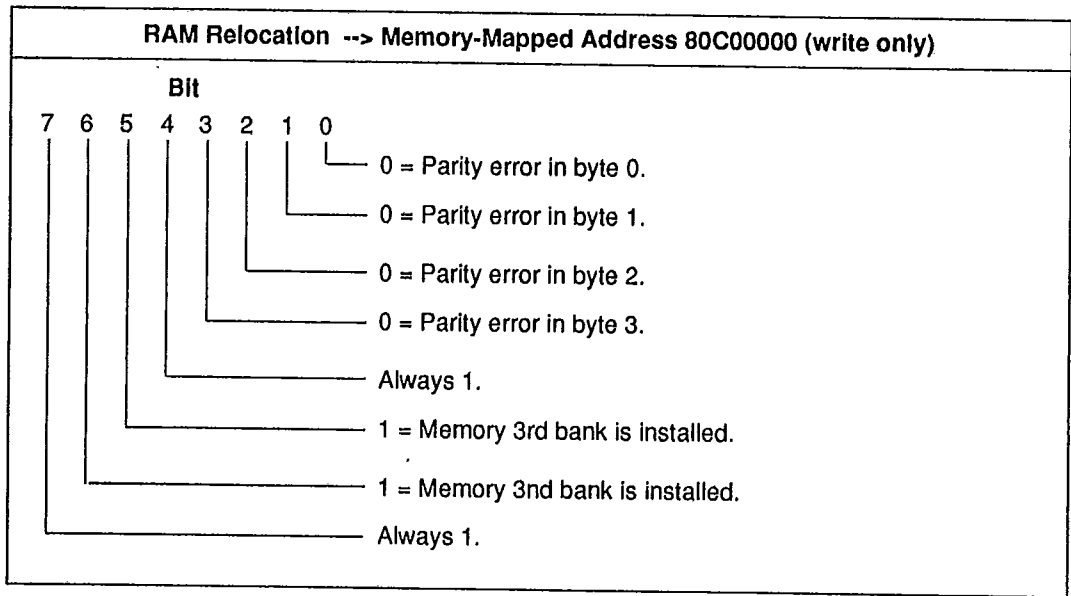


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**RAM Diagnostics:**

The RAM diagnostics register helps test memory subsystems. This register allows a diagnostics program to read the state of memory configuration jumpers on the system memory board. The register also contains the status of the parity bits for each of the four bytes of a 32-bit memory access. RAMs can be tested very quickly, because they are performed by reading and writing 32-bit data patterns. When a parity error is detected, a diagnostics program uses the RAM diagnostics register to determine which byte in the 32-bit double-word caused the error. The address and contents of the memory-mapped diagnostics register are shown in the following bit map. This register is a read-only register. Writing to this register affects the contents of the RAM relocation register since they share the same memory location.





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(d) Bus Cycle Status Definitions

Table 3 gives the bus cycle status definition for the MHLDA, M/IO\* D/C\*, and W/R\* signals:

MHLDA	M/IO*	D/C*	W/R*	Cycle Type
0	0	0	0	CPU Interrupt Acknowledge
0	0	0	1	Invalid Cycle Type
0	0	1	0	CPU I/O Read
0	0	1	1	CPU I/O Write
0	1	0	0	CPU Memory Instruction Prefetch Read
0	1	0	1	CPU Halt or Shutdown
0	1	1	0	CPU Memory Data Read
0	1	1	1	CPU Memory Data Write
1	0	0	0	Invalid Cycle type
1	0	0	1	DRAM Refresh - 3 (see note)
1	0	1	0	DMA Memory Write
1	0	1	1	DMA Memory Read
1	1	0	0	Invalid Cycle Type
1	1	0	1	DRAM Refresh - 2 (see note)
1	1	1	0	Non-CPU Cycle - Transition State
1	1	1	1	DRAM Refresh - 1 (see note)

Note: DRAM Refresh Cycles follow the following sequence:  
1 → 2 → 3 → 2 → 1

**Table 3**



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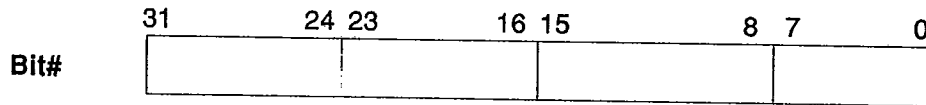
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(e) RAS, CAS signals and DRAM Module

In order to reduce loading for RAS and CAS signals, six RAS signals and twelve CAS signals are generated to drive three banks of DRAMs. The following tables illustrate the connection of RAS and CAS signals to different banks of DRAMs.

<b>Bank 1</b>	RAS0*, RAS1*, CAS0* - CAS3*
<b>Bank 2</b>	RAS2*, RAS3*, CAS4* - CAS7*
<b>Bank 3</b>	RAS4*, RAS5*, CAS8* - CAS11*

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<b>Bank 1</b>	CAS3*	CAS2*	CAS1*	CAS0*
<b>Bank 2</b>	CAS7*	CAS6*	CAS5*	CAS4*
<b>Bank 3</b>	CAS11*	CAS10*	CAS9*	CAS8*



<b>Bank 1</b>	RAS1*	RAS0*
<b>Bank 2</b>	RAS3*	RAS2*
<b>Bank 3</b>	RAS5*	RAS4*



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(f) DRAM Address corresponding to CPU Address

The following table illustrates the DRAM address corresponding to the CPU address when using 256K or 1M DRAMs.

DRAM Address	256K DRAM		1M DRAM	
	Column	Row	Column	Row
- DRA0	PA2	PA12	PA2	PA12
- DRA1	PA3	PA13	PA3	PA13
- DRA2	PA4	PA14	PA4	PA14
- DRA3	PA5	PA15	PA5	PA15
- DRA4	PA6	PA16	PA6	PA16
- DRA5	PA7	PA17	PA7	PA17
- DRA6	PA8	PA18	PA8	PA18
- DRA7	PA9	PA19	PA9	PA19
DRA8	PA10	PA11	PA10	PA20
DRA9	0	0	PA11	PA21

Note: DRA0 - DRA7 are in opposite phase with the real CPU address.