

# pulse input detector



## GRI-909

## PULSE INPUT DETECTOR

MANUAL

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## PID 10-47-009-A

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#### PULSE INPUT DETECTOR MANUAL

#### 1.0 Specifications:

#### 1.1 Function:

The Pulse Input Detector provides the ability to detect the occurrence of pulse events external to the computer via the interrupt system of the GRI-909.

#### 1.2 Input:

- a) The inputs from external devices to the PID are signals which indicate that certain events have occurred. These signals must conform to either TTL or DTL positive logic specification or to the following:
  - 1) +2.4v  $\leq$  logic 1  $\leq$  +12v from a source resistor greater than 1,000 ohms.
  - 2)  $0v \leq 1ogic \ 0 \leq +0.4v$  with a source resistor less than 220 ohms, capable of sinking at least 1.6 milliamperes.
- b) Control signals from the computer are shown in Figure 1-1, the block diagram of the PID.
- c) The power required is 0.5 amperes of +5v (average).

## Application Note:

THE INPUT CIRCUITS ON THE PULSE INPUT DETECTOR ARE HIGH SPEED DEVICES WHICH ARE, THEREFORE, SUSCEPTIBLE TO NOISE. TO PREVENT READ-IN ERRORS, INPUTS MUST BE PROPERLY GROUNDED AND CABLES MAY REQUIRE SHIELDING, TERMINATORS, AND/OR NOISE SUPPRESSORS.

d) The time between interrupts on any one line must be greater than two machine cycles (3.52 microseconds).

#### 1.3 Output:

The output from the PID is one of eight predetermined memory addresses loaded into the computer's Memory Address Register to transfer program control to a new sequence of programmed machine instructions. Only one of these eight addresses can occur at a time.

## 1.4 Sequence:

The PID registers are cleared when power is turned on or the START key is depressed.

In use, the operator is enabled by setting its ISR bit, which sets all eight interrupt signals at the same priority level within the processor. However, there are eight priority levels on the operator itself. When the interrupt occurs, PID first generates address 104<sub>8</sub> in which the beginning of the subroutine used for that particular interrupt is stored. These addresses are as follows:

Input	Second Address (Octal)
1	105
2	107
3	111
4	113
5	115
6	117
7	121
8	123

Thus, when an interrupt occurs on input 4, for example, the contents of the sequence counter will be stored in location  $104_8$ , and the program will continue in location  $113_8$ . Since a jump instruction requires two words, location  $114_8$  contains a starting address of the subroutine.

#### 1.5 Physical Description:

The PID is contained on one 9" X 4" printed circuit board.

#### 2.0 Installation and Testing:

#### 2.1 Installation:

The PID is installed in any location on the I/O bus at the rear of the chassis. Since the unit uses the interrupt system, it is necessary to add jumpers between PINL and POUTL (source bus pin 5 and E) in vacant slots to the left of the PID board viewing the bus from the rear of the machine.

#### 2.2 External Connectors:

The external signals are connected to the PID by wiring the

appropriate pins on the 48-pin Amphenol connector (Part No. S40-203) using pins made for the purpose (Part No. S40-204). The external signals are wired as follows:

Input Signal	Pin Designation			
1	J			
2	K L M			
3				
4				
5	Ν			
6	Р			
7	R			
8	S			
Ground	A or the two connector mounting screws			

Unshielded cable or twisted pair cable is sufficient for most applications. When co-ax is necessary, ground connections may be made to pin A or to the two connector mounting screws on the I/O connector plate.

## 2.3 Testing:

Testing of the PID is complicated because it requires inputs from an external device.

In use, the PID could generate program interrupts in random order and possibly at high speed. GRI has prepared a diagnostic (DPID) to accomplish this using the BOM operator, which sends eight of its output signals to the PID in a pre-selected sequence. One of these sequences uses a random number to test the operator under almost real conditions. See the program description for more detail.

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An alternative to using this test program is to build the test jig whose schematic is shown in Figure 2-1. This will allow testing the PID under low speed conditions. In use, various inputs are switched on, and the initiate switch is depressed. The machine should halt in the highest priority address. Depress CONTINUE and the machine should halt in the next highest location, depending on the switch positions. A routine to accomplish this is as follows:

Location Instruction			ion	
1	06	0010	04	
2		400		
3	02	0010	04	
4	00	0100	03	
5		4		
104		0		
105	02	0100	00	
106	00	0000	07	
107	02	0100	00	
110	00	0000	07	
111		etc.		
•		•		
•		•		
•		•		
1 <b>1 1</b>				

## 3.0 Programming Example:

Assume that PID is being used in a counting application that requires incrementing a memory location and going to a subroutine on an overflow. Then the program is as follows:

BEGIN:	MR1	CNTKS-1,AX
	RM	AX, .+5
	MR1	-10,AY
	ZMID	0
	RS	AY,P1
	JC	AY,NEZ,3
	MR1	400,1SR
	F01	ICO
		÷
		•
	contin	ue program
	CNTRS	= .
	CNTR1:	WRD Ø
		÷
		•
	CNTR8:	WRD Ø
LO	C 104	
WR	DØ	
MR	1	INP1-1, SC
MR	1	INP2-1, SC
MR	1.	INP3-1, SC
MR	1	INP4-1, SC
MR	1	INP5-1, SC
MR	1	INP6-1, SC
MR	1	INP7-1, SC
MR	1	INP8-1, SC

INP1:	RM1	MSR,∅	;SAVE MSR
	RM1	TR₽,Ø	;SAVE TRP
	MS	CNTR1,P1	
	JC	MSR,LTZ,SUB 1	;GO TO SUB 1 IF BOV
	MR	INP1+1,MSR	;SUB 1 RETURNS HERE
	F01	ICO	
	MR	104,SC	;GO BACK TO INTERRUPTED
			PROGRAM
INP2:	ETC		

4.0 Theory of Operation:

This brief description of the operation of PID is based on system timing, operation, and interfacing information given in Appendix B of the System Reference Manual. The Logic Block Diagram of the PID is available (D1747009A) which shows the operation in detail. The information given here is meant to show the sequence of operation which will assist in understanding the detailed LBDs.

Refer to the Block Diagram (Fig. A-1) and the Timing Diagram (Fig. 4-2). At the beginning of any machine cycle, the processor generates an interrupt synchronize (ISYNH) signal which transfers interrupt signals stored in Register A into Register B. If ISR bit 8 is set and the conditions specified in Section 2.8 of the Reference Manual hold, an interrupt occurs. If more than one interrupt request is stored in Register A at the time of the synchronizing signal, the Priority Decode Gates select the highest priority interrupt request for processing. When the processor starts an interrupt, the Interrupt Address Generator produces address 104<sub>8</sub> on the Destination Data Bus, which is used as the address to store the SC. Then the second address from the Interrupt Address Generator is gated onto the Destination Data Bus and program operation begins from there.

After the interrupt is serviced, the flip flop in Register A corresponding to the interrupt that was just processed is cleared. Thus, it is ready to cause another interrupt in the processor.



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1	2	3	4	5	6	7
n	-	<b></b>	<b></b>		<b></b>	٦
		-				

Figure 1-2

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